

5.9 Derivatives or Integrals of a Chebyshev-approximated Function

If you have obtained the Chebyshev coefficients that approximate a function in a certain range (e.g., from `chebft` in §5.8), then it is a simple matter to transform them to Chebyshev coefficients corresponding to the derivative or integral of the function. Having done this, you can evaluate the derivative or integral just as if it were a function that you had Chebyshev-fitted *ab initio*.

The relevant formulas are these: If c_i , $i = 0, \dots, m-1$ are the coefficients that approximate a function f in equation (5.8.9), C_i are the coefficients that approximate the indefinite integral of f , and c'_i are the coefficients that approximate the derivative of f , then

$$C_i = \frac{c_{i-1} - c_{i+1}}{2(i-1)} \quad (i > 1) \quad (5.9.1)$$

$$c'_{i-1} = c'_{i+1} + 2(i-1)c_i \quad (i = m-1, m-2, \dots, 2) \quad (5.9.2)$$

Equation (5.9.1) is augmented by an arbitrary choice of C_0 , corresponding to an arbitrary constant of integration. Equation (5.9.2), which is a recurrence, is started with the values $c'_m = c'_{m-1} = 0$, corresponding to no information about the $m+1$ st Chebyshev coefficient of the original function f .

Here are routines for implementing equations (5.9.1) and (5.9.2).

```
void chder(float a, float b, float c[], float cder[], int n)
Given a,b,c[0..n-1], as output from routine chebft §5.8, and given n, the desired degree
of approximation (length of c to be used), this routine returns the array cder[0..n-1], the
Chebyshev coefficients of the derivative of the function whose coefficients are c.
{
    int j;
    float con;

    cder[n-1]=0.0;                                n-1 and n-2 are special cases.
    cder[n-2]=2*(n-1)*c[n-1];
    for (j=n-3; j>=0; j--)
        cder[j]=cder[j+2]+2*(j+1)*c[j+1];        Equation (5.9.2).
    con=2.0/(b-a);
    for (j=0; j<n; j++)                            Normalize to the interval b-a.
        cder[j] *= con;
}
```

```
void chint(float a, float b, float c[], float cint[], int n)
Given a,b,c[0..n-1], as output from routine chebft §5.8, and given n, the desired degree
of approximation (length of c to be used), this routine returns the array cint[0..n-1], the
Chebyshev coefficients of the integral of the function whose coefficients are c. The constant of
integration is set so that the integral vanishes at a.
{
    int j;
    float sum=0.0, fac=1.0, con;

    con=0.25*(b-a);                                Factor that normalizes to the interval b-a.
    for (j=1; j<=n-2; j++) {
        cint[j]=con*(c[j-1]-c[j+1])/j;          Equation (5.9.1).
    }
```

```

    sum += fac*cint[j];           Accumulates the constant of integration.
    fac = -fac;                  Will equal ±1.
}
cint[n-1]=con*c[n-2]/(n-1);     Special case of (5.9.1) for n-1.
sum += fac*cint[n-1];
cint[0]=2.0*sum;               Set the constant of integration.
}

```

Clenshaw-Curtis Quadrature

Since a smooth function's Chebyshev coefficients c_i decrease rapidly, generally exponentially, equation (5.9.1) is often quite efficient as the basis for a quadrature scheme. The routines `chebft` and `chint`, used in that order, can be followed by repeated calls to `chebev` if $\int_a^x f(x)dx$ is required for many different values of x in the range $a \leq x \leq b$.

If only the single definite integral $\int_a^b f(x)dx$ is required, then `chint` and `chebev` are replaced by the simpler formula, derived from equation (5.9.1),

$$\int_a^b f(x)dx = (b-a) \left[\frac{1}{2}c_1 - \frac{1}{3}c_3 - \frac{1}{15}c_5 - \dots - \frac{1}{(2k+1)(2k-1)}c_{2k+1} - \dots \right] \quad (5.9.3)$$

where the c_i 's are as returned by `chebft`. The series can be truncated when c_{2k+1} becomes negligible, and the first neglected term gives an error estimate.

This scheme is known as *Clenshaw-Curtis quadrature* [1]. It is often combined with an adaptive choice of N , the number of Chebyshev coefficients calculated via equation (5.8.7), which is also the number of function evaluations of $f(x)$. If a modest choice of N does not give a sufficiently small c_{2k+1} in equation (5.9.3), then a larger value is tried. In this adaptive case, it is even better to replace equation (5.8.7) by the so-called "trapezoidal" or Gauss-Lobatto (§4.5) variant,

$$c_j = \frac{2}{N} \sum_{k=0}^{N''} f \left[\cos \left(\frac{\pi k}{N} \right) \right] \cos \left(\frac{\pi(j-1)k}{N} \right) \quad j = 1, \dots, N \quad (5.9.4)$$

where (N.B.!) the two primes signify that the first and last terms in the sum are to be multiplied by 1/2. If N is doubled in equation (5.9.4), then half of the new function evaluation points are identical to the old ones, allowing the previous function evaluations to be reused. This feature, plus the analytic weights and abscissas (cosine functions in 5.9.4), give Clenshaw-Curtis quadrature an edge over high-order adaptive Gaussian quadrature (cf. §4.5), which the method otherwise resembles.

If your problem forces you to large values of N , you should be aware that equation (5.9.4) can be evaluated rapidly, and simultaneously for all the values of j , by a fast cosine transform. (See §12.3, especially equation 12.3.17.) (We already remarked that the nontrapezoidal form (5.8.7) can also be done by fast cosine methods, cf. equation 12.3.22.)

CITED REFERENCES AND FURTHER READING:

- Goodwin, E.T. (ed.) 1961, *Modern Computing Methods*, 2nd ed. (New York: Philosophical Library), pp. 78–79.
- Clenshaw, C.W., and Curtis, A.R. 1960, *Numerische Mathematik*, vol. 2, pp. 197–205. [1]

5.10 Polynomial Approximation from Chebyshev Coefficients

You may well ask after reading the preceding two sections, “Must I store and evaluate my Chebyshev approximation as an array of Chebyshev coefficients for a transformed variable y ? Can’t I convert the c_k ’s into actual polynomial coefficients in the original variable x and have an approximation of the following form?”

$$f(x) \approx \sum_{k=0}^{m-1} g_k x^k \quad (5.10.1)$$

Yes, you can do this (and we will give you the algorithm to do it), but we caution you against it: Evaluating equation (5.10.1), where the coefficient g ’s reflect an underlying Chebyshev approximation, usually requires more significant figures than evaluation of the Chebyshev sum directly (as by `chebev`). This is because the Chebyshev polynomials themselves exhibit a rather delicate cancellation: The leading coefficient of $T_n(x)$, for example, is 2^{n-1} ; other coefficients of $T_n(x)$ are even bigger; yet they all manage to combine into a polynomial that lies between ± 1 . Only when m is no larger than 7 or 8 should you contemplate writing a Chebyshev fit as a direct polynomial, and even in those cases you should be willing to tolerate two or so significant figures less accuracy than the roundoff limit of your machine.

You get the g ’s in equation (5.10.1) from the c ’s output from `chebft` (suitably truncated at a modest value of m) by calling in sequence the following two procedures:

```
#include "nrutil.h"

void chebpc(float c[], float d[], int n)
Chebyshev polynomial coefficients. Given a coefficient array c[0..n-1], this routine generates
a coefficient array d[0..n-1] such that  $\sum_{k=0}^{n-1} d_k y^k = \sum_{k=0}^{n-1} c_k T_k(y) - c_0/2$ . The method
is Clenshaw’s recurrence (5.8.11), but now applied algebraically rather than arithmetically.
{
    int k,j;
    float sv,*dd;

    dd=vector(0,n-1);
    for (j=0;j<n;j++) d[j]=dd[j]=0.0;
    d[0]=c[n-1];
    for (j=n-2;j>=1;j--) {
        for (k=n-j;k>=1;k--) {
            sv=d[k];
            d[k]=2.0*d[k-1]-dd[k];
            dd[k]=sv;
        }
        sv=d[0];
        d[0] = -dd[0]+c[j];
        dd[0]=sv;
    }
    for (j=n-1;j>=1;j--)
        d[j]=d[j-1]-dd[j];
    d[0] = -dd[0]+0.5*c[0];
    free_vector(dd,0,n-1);
}
```